

NOTES					
If we have more than one Game of the Day winner, the winner will be decided by a draw.					
There is no limit to the number of Game of the Day wins and Team Game Wins					
Closest to the Pin, Longest Drive and Longest Putt competitions - You can win each of these once throughout the season.					
All games are based on a 9 hole round					
Date	Closest to the Pin	Longest Putt	Longest Drive	Game of the Day	Game Description
May 6	Hole 8	Hole 9		CLOSEST TO THE LINE	Aim for the rope line that is placed down the centre of fairway on hole #1. Closest to the line wins.
May 13	Hole 8		Hole 6	KISS MY PUTT	Keep track of all of your putts. Player with the least putts wins. If you have picked up your ball you can still play. Place your ball beside the ball furthest from the pin.
May 20	Hole 8	Hole 9		LUCKY 6'S	Player with the most 6's wins
May 27	Hole 8		Hole 6	THREE STRIKES	Total your three worst holes. Player with the highest score wins.
Date	Closest to the Pin	Longest Putt	Longest Drive	Game of the Day	Game Description
June 3	Hole 16	Hole 18		POKER HAND	Scores on holes 10, 11, 12, 13, 14 and 15 will be your poker hand. Player with the best poker hand wins.
June 10 SOCIAL	Hole 16		Hole 17	TEAM GAME RIBBON GAME	Different colored ribbons are tied to flagsticks. Each player picks a colored ribbon prior to teeing off. Players play hole as usual and keep individual score. Individual with matching ribbon to flagstick is used for team score for that hole. Low team score wins.
June 17	Hole 16	Hole 18		HATE'EM	Before teeing off, CIRCLE on your card the 3 holes you hate the most. When totalling your score - give yourself par for each circled hole. Player with the lowest overall score wins.
June 24	Hole 16		Hole 17	LUCKY 5'S	Player with the most 5's wins.
Date	Closest to the Pin	Longest Putt	Longest Drive	Game of the Day	Game Description
July 8	Hole 8	Hole 9		MYSTERY HOLES	Keep your score as your regular game. A separate game card will be provided in an envelope. At the end of 9 holes, open the envelope and transfer your score to the mystery holes score card. Lowest score wins

July 15 SOCIAL	Hole 8		Hole 6	TEAM GAME TEAM BALL	Team with the LOWEST score wins. If you lose your team ball - you are out of the game. Players must play at least 2 holes EACH with the ball. If playing as a threesome, each player must play 3 holes. Also, keep <u>track of your individual scores when playing</u>
July 22	Hole 8	Hole 9	Hole 6	FAIRWAYS MINUS PUTTS	On par 4's and 5's - if your drive lands on the fairway, you get 5 points. Count your putts and subtract the number of putts from your fairway score. You must be on the fairway to score any points.
July 29	Hole 8		Hole 6	JUST 4 FUN	Player with the most 4's wins.
Date	Closest to the Pin	Longest Putt	Longest Drive	Game of the Day	Game Description
Aug 5	Hole 16	Hole 18		GUESS YOUR SCORE	Before you head out to the course, guess your score, and record it at the sign in desk. Player that guesses their score wins.
AUG 12 SOCIAL	Hole 16		Hole 17	TEAM GAME PUTT, PUTT, PUTT	Keep track of all your putts. Add all your teams' putts together. The team with the LEAST putts wins. If you have picked up your ball you can still play. Place your ball beside the ball furthest from the pin.
Aug 19	Hole 16	Hole 18		CHECK YOUR GAME	Keep your own score as usual. A separate game card will also be provided. Keep track of fairways, greens and pars as indicated on the game card. Most checks wins
Aug 26	Hole 16		Hole 17	DRIVE IT LIKE YOU OWN IT	Keep track of all drives that land on the fairway. The player with the MOST fairways wins.
Date	Closest to the Pin	Longest Putt	Longest Drive	Game of the Day	Game Description
Sept 2	Hole 8	Hole 9		TAX EXEMPT	Deduct 4 worst holes. Lowest score wins.
Sept 9	Hole 8		Hole 6	PARS COUNT	Count your pars. Most pars wins
Wind Up	Hole 8	Hole 9		SCRAMBLE	